

Andreas Quaisser | Type Design

App and Game License – Andreas Quaisser | Type Design

Version 0.9 — Last updated: 25 November 2025

License Type: Desktop License

1. Parties to the Agreement

This Desktop License (“License”) is a legal agreement between you (“Licensee”) and Andreas Quaisser – Type Design, Pariser Straße 6, 81669 Munich, Germany (“Licensor”).

By purchasing, downloading, installing, or using the Font Software, the Licensee agrees to the terms of this License.

2. Grant of License

2.1 License Grant

The Licensor grants the Licensee a non-exclusive, non-transferable, non-assignable right to embed the Font Software into a specific number of apps or games, as purchased by the Licensee.

2.2 Usage Scope

This license allows the Licensee to:

- embed the Font Software into the compiled code of a software application, video game, or interactive digital product;
- distribute the product to end users, whether free or paid;
- publish the application on platforms such as the App Store, Google Play, Steam, Epic, console stores, or direct download.

2.3 Quantity Restriction

The License is valid only for the number of apps/games explicitly purchased (e.g., 1 app, 2–5 apps).

2.4 No Expiration

The license is perpetual, subject to the terms of this Agreement.

3. Intellectual Property Ownership

3.1 Copyright

The Font Software is protected by copyright and remains the exclusive property of the Licensor.

3.2 No Ownership Transfer

The Licensee does not acquire ownership of the Font Software — only the rights expressly granted under this License.

3.3 Reserved Rights

All rights not expressly granted remain with the Licensor.

4. Scope of Licensed Uses

4.1 Authorized Uses

This license permits embedding of the Font Software solely in:

- mobile apps, desktop apps, console games, browser-based games (compiled), VR/AR apps, or other interactive software products
- as part of the final, compiled, non-editable output

4.2 No Local Desktop Installation

This license does not permit installation of the Font Software on:

- local computers for design, layout, branding, document creation, marketing, or any internal communication usage.
- For any local use of the Font Software (PowerPoint, Word, Adobe Apps, PDF creation, branding), a Desktop License must be purchased separately.

4.3 No Webfont Hosting

This license does not grant the right to host WOFF/WOFF2 files on a web server or to use the Fonts on websites. A **Web License** is required for this purpose.

4.4 Agency & Freelancer Rule

If a company (the “Client”) purchases a valid App & Game License, it may supply the Font Software to a contracted agency strictly for implementing the Client’s app/game.

The agency may not reuse the Font Software for other clients or projects.

5. Restrictions

5.1 No Modification

The Licensee may not decompile, modify, convert, or alter the Font Software in any way. Custom modifications may be commissioned separately from the Licensor.

5.2 No Redistribution of Font Files

The Licensee may not distribute the raw font files in any form, including but not limited to:

- making the font accessible to end users
- including the font in open assets, design systems, or modding kits
- exposing the font via uncompiled resources

5.3 No Use in Templates, Tools, or Resellable Assets

The Licensee may not use the Font Software to create tools, templates, libraries, or assets intended for redistribution or resale.

5.4 No Use for AI Training

The Font Software may not be used to train AI or ML models.

5.5 No NFT or Blockchain Use Without Permission

Use of the Font Software in NFTs, blockchain-linked assets, or decentralized products requires a separate license.

Contact: sales@tabulatype.studio

6. Embedding Rules

6.1 Permitted Embedding

Embedding is only permitted in the compiled application or game, in a way that end users cannot extract or access the raw font files.

6.2 Prohibited Embedding

The Licensee may not embed the Font Software in:

- editable documents
- server environments
- open-source or modifiable frameworks
- SDKs, APIs, UI kits, or design systems

6.3 Streaming, Cloud, or SaaS Use

Embedding the font in cloud applications, SaaS platforms, or streaming interfaces is prohibited unless explicitly licensed.

6.4 Additional Embedding Requires Additional Licensing

Any embedding beyond the scope of this license requires written approval or an additional license.

7. Backups

One backup copy may be stored internally for archival purposes.

Backups must not be shared with external parties.

8. Warranty & Support

8.1 Limited Warranty

The Font Software is warranted to install and function on current versions of iOS, Android, macOS, Windows, and major development environments for 30 days after purchase.

8.2 Installation Support

If installation issues occur within the 30-day period, the Licensee may contact:

support@tabulatype.studio

Reasonable assistance will be provided.

8.3 Exclusions

The warranty does not apply to modified fonts or integration issues caused by custom environments.

8.4 Disclaimer of Extended Warranties

The Font Software is tested on major platforms.

However, the Licensor does not guarantee compatibility with all devices, engines, frameworks, or specific intended purposes.

9. Limitation of Liability

9.1 Use at the Licensee's Own Risk

The Font Software is provided for use at the Licensee's own risk.

The Licensor is not liable for indirect or consequential damages.

9.2 Maximum Liability

Liability is limited to the amount paid for the license.

9.3 Legal Exceptions

Where liability cannot legally be excluded, such rights remain unaffected.

10. Termination

10.1 Grounds for Termination

This License may be terminated for:

- embedding fonts in more apps/games than licensed
- distributing uncompiled fonts
- unauthorized third-party use
- embedding outside the scope of this License

10.2 Notice and Cure Period

Before termination, the Licensor will:

- notify the Licensee of the suspected breach
- allow a reasonable period (typically 14 days) for correction

10.3 Effect of Termination

If the breach is not remedied, the License terminates automatically and the Licensee must delete all copies of the Font Software.

10.4 Survival of Obligations

Payment obligations and liabilities arising from breaches survive termination.

10.5 Non-Refundability

Fees already paid are non-refundable unless required by mandatory law.

II. Governing Law & Jurisdiction

This License is governed by the laws of Germany.

Jurisdiction is Munich, Germany.

12. Final Provisions

If any clause becomes invalid, the remaining clauses remain in effect.

Changes must be made in writing.

Contact

For licensing questions or custom agreements:

support@tabulatyppe.studio